

In-Person/Virtual Cub Scout Workshop Requirements



1. Acting Like An Animal

- a. Description: Can you jump farther than a frog? Can you balance better than a flamingo? Scouts will see how they measure up against the adaptations of animals in this wild workshop. *This workshop is only offered In-Person.*
- b. Requirements completed in workshop:

RANK	REQUIREMENT
Lion	Pick My Path #3: Learn the basic rules of a game and play the game.
Tiger	Tigers in the Wild #4: Identify common animals that are found where you live. Learn which of those animals is domesticated and which animal is wild. Draw a picture of your favorite animal.
Tiger	Team Tiger #3: Play a game that requires at least 2 teams with your den, or two other family members. Afterwards discuss what it means to be a part of a team and what makes a good team member.
Wolf	Paws of Skill #1: With your den, discuss sportsmanship and what it means to be a good sport. Make the connection between sportsmanship and the Scout Oath and the Scout Law.
Bear	Bear Habitat #5: "Leave What You Find" Take pictures along your walk or bring a sketchbook to draw five things that you want to remember on your walk.
Bear	Roaring Laughter #3: Play charades with your den or family.
Webelos	Aware and Care #2: Do an activity that shows the challenges of being hearing impaired.
Arrow of Light	Into the Wild #1: Visit a place with a variety of wild animals. Select one of the animals and observe its behavior. Use your selected animal to complete the remaining requirements.





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2. An In'FISH'tigation

- a. Description: There are many fish in the sea. Join The Florida Aquarium in learning about some of our fin-tastic friends. Scouts will be able to experience this workshop through interactive activities and up-close discovery.
 - *This workshop is only offered In-Person.*
- b. Requirements completed in workshop:

RANK	REQUIREMENT
Lion	Champions for Nature Lion #2: Discover the difference between organic, paper, plastic, metal, and glass waste.
Tiger	Fish On #3: Draw a picture of the type of fish you think lives in the water where you are going fishing.
Wolf	Spirit of the Water #2: Discuss how water can be polluted.
Bear	Balancing Bears #2: Identify an animal that has a pattern to its physical appearance. Investigate how the animal uses its pattern.
Bear	A Bear Goes Fishing #1: Learn about three types of fish in your area.
Webelos	Catch the Big One #3: Describe the environment where the fish might be found.
Arrow of Light	Fishing #3: Describe the environment where the fish might be found.





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3. Look Up!

- a. Description: What has wings, a beak, and hollow bones? Birds of course. Come learn about our feathered friends that call Florida home. Scouts will practice their birding skills through games and exploration.
- b. Requirements completed in workshop:

RANK	REQUIREMENT
Lion	Mountain Lion #4: Identify common animals that are found where you live. Separate those animals into domesticated and wild.
Tiger	Sky is the Limit #2: Look at distant objects through a telescope, binoculars, or camera. Show how to focus the device you choose. *This requirement is only completed during the in-person workshop.*
Tiger	Tigers in the Wild #4: Identify common animals that are found where you live. Learn which of those animals is domesticated and which animal is wild. Draw a picture of your favorite animal.
Wolf	Spirit of the Water #2: Discuss how water can become polluted.
Wolf	Code of the Wolf #3: Select a single shape. Observe the environment around you. Write down where you see that shape and how it is being used.
Bear	Bear Habitat #7: "Respect Wildlife" From a safe distance, identify as you look up, down, and around you, six signs of any mammals, birds, insects, reptiles.
Webelos	Stronger, Faster, Higher #4: Do a relaxing activity for 10 minutes.
Arrow of Light	Into the Wild #1: Visit a place with a variety of wild animals. Select one of the animals and observe its behavior. Use your selected animal to complete the remaining requirements.
Arrow of Light	Into the Wild #5: Discover how wildlife management benefits your animal.





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4. Ocean Investigation

- a. Description: Our oceans are in trouble and need your help. From the sunny surface to the dark abyss, scouts will investigate each ocean zone through experimentation and hands on activities. Find out what you can do to answer the call.
- b. Requirements completed in workshop:

RANK	REQUIREMENT
Lion	Champions for Nature Lion #2: Discover the difference between organic, paper, plastic, metal, and glass waste.
Tiger	Fish On #3: Draw a picture of the type of fish you think lives in the water where you are going fishing.
Tiger	Floats And Boats #2: Identify five things that float and five things that do not float.
Wolf	A Wolf Goes Fishing #1: Identify the type of water you will be fishing in and what type of fish live in the water.
Wolf	Spirit Of The Water #2: Discuss how water can become polluted.
Bear	A Bear Goes Fishing #1: Learn about three types of fish in your area.
Webelos	Catch the Big One #3: Describe the environment where the fish might be found.
Arrow of Light	Fishing #3: Describe the environment where the fish might be found.

